Section 6: Approaches to Learning

This section addresses **Social-Emotional Development** through documentation of a child's **Approaches to Learning.** This includes the child's interactions of the environment, with peers and with adults. There is no direct correlation with the content of the Kindergarten curriculum standards although there is some aligned as defined by the content area of **Theatre Art.**

This section also correlates to **Head Start Performance Standards**:

1304.21(a)(3)(i)(A) Grantee and delegate agencies must support social and emotional development by: Encouraging development which enhances each child's strengths by: Building trust.

1304.21(a)(3)(i)(B) Fostering independence;

1304.21(a)(3)(i)(C) Encouraging self-control by setting clear, consistent limits, and having realistic expectations;

1304.21(a)(3)(i)(D) Encouraging respect for the feelings and rights of others;

1304.21(b)(2)(i) Grantee and delegate agencies must support the social and emotional development of infants and toddlers by promoting an environment that: Encourages the development of self-awareness, autonomy, and self-expression;

1304.21(c)(1)(iv) Ensures that the program environment helps children develop emotional security and facility in social relationships;

1304.21(c)(1)(v) Enhances each child's understanding of self as an individual and as a member of a group;

1304.21(c)(1)(vi) Provides each child with opportunities for success to help develop feelings of competence, self-esteem, and positive attitudes toward learning; and

1304.21(c)(1)(vii) Provides individual and small group experiences both indoors and outdoors:

1304.21(a)(4)(ii) Ensuring opportunities for creative self-expression through activities such as art, music, movement, and dialogue;

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
			Cymrococo comfort and	Uses specific kinds of cries to signal needs (e.g., hunger or wet)	
EMOTIONAL PMENT	earning	Self Concept	Expresses comfort and discomfort	Is responsive to adult's attempts to comfort (e.g., relaxes when back is gently rubbed)	
	to L		_	Uses body to express feelings (<i>e.g.</i> , waves arms when a familiar person approaches)	
SOCIAL AND DEVELO	Approaches		Expresses enjoyment and unhappiness	Conveys desires (e.g., makes vocal protesting noises when not picked up when the she wants)	
CIA	ppre			Stops crying upon seeing a familiar person	
os	A	Self Control	Regulation	Calms self (e.g., sucks on hand before going to sleep)	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
AL	ıg		Express feelings	Makes responses to express how he feels about what is happening Begins to show awareness of how others are responding	
OPMENT	Approaches to Learning	Self Concept	Express preferences and interests	Uses sounds, facial expressions, and actions to show preferences	
				Seeks attention from others and shows preference for familiar adults	
SOCIAL AND DEVELC		Self Control	Regulation	Looks to a familiar person for a positive nod or encouraging word when encountering new experiences	
				Learns ways to find comfort in new situations	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
NAL	ing	Self Concept	Shows likes and dislikes	Indicates desire for specific items or experiences (e.g., reaches for a certain toy) May have strong feelings about what frightens him and may become anxious more easily than before	
OPMENT	Learn	Self Concept Pays attention and responds to name and images of self Pays attention to own reflection in the mirror Responds to hearing name called	,		
	ches to	Self Control	Tries to manage own behavior in certain situations	Continues to develop and use strategies for coping with stressful situations. Seeks reassurance when trying new or challenging experiences	
SOCIAL AND DEVELC	Approaches	Cooperation		Begins to watch other children in the group and shows interest in their play	
			Recognizes images of family members	Shows recognition when family photographs are displayed at eye level	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
			Shows preferences, likes	Views world from egocentric perspective (e.g., cries when frustrated that things are not going his way)	
EMOTIONAL PMENT	earning	Self Concept	and dislikes	Explores various play materials and shows preference for specific items (e.g., music, books, etc.)	
l ≅⊧∣	arr		Developing independence	Uses "me, me" and "mine, mine"	
	Le	_		Insists, "can do"	
	les to	Self Control	Tries to manage own	Responds to verbal requests to alter behavior	
SOCIAL AND DEVELO	Approaches	Sen Control	behavior	Stops unacceptable behavior without being reminded	
SOCI	App	Cooperation	May interact with another child for a short period of time	Reaches out to touch another child; may push child who takes a toy away, yet may also offer his toy to another child	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
۸L	D		Expresses wishes, worries, and fears	Expresses definite preferences for favorite clothing, toys, and rituals for routine activities; uses "no" frequently Responds to consistent routines and relies on familiar experiences	
NO F	earning	Self Concept	Explores the environment to find out who he is and	Asserts independence in wanting to do tasks by themselves, yet often asks for help	
EMOTIONAL PMENT	to Lea			Can make choices between two options (e.g., soup or peanut butter sandwich for lunch)	
SOCIAL AND I	Approaches	Self Control	Tries to manage own behavior	Experiences feelings of power and pride Tests limits and expectations to find out who is in charge [Note: biting is a common behavior when toddlers feel uncertain about their surroundings and expectations]	
SOC	App	Cooperation	Watches and plays briefly with other children	Imitates other children with occasional instances of give-and-take	

Social and Emotional Development for 25 through 30 months (2 years to 2-1/2 years)

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
				Has a growing sense of separateness (e.g., identifies with own family members)	
EMOTIONAL PMENT	earning		sense of self	Exhibits more confident and independent behavior; however, also has conflicting feelings and ideas (e.g., independence and dependence, confidence and doubt, anger and passivity)	
EMOTIC PMENT	Lear	Self Concept	Gaining sense of mastery and achievement	Shows willingness to try new experiences and develop a growing sense of autonomy	
	to to			Repeats a newly gained skill over and over	
	Approaches		Growing ability to	Shows beginning awareness of rules, but often forgets social expectations	
AL AN DEVEI	roa		manage own behavior.	Gains more control over routines and personal belongings	
OCI	dd	חלי	Plays beside other	May have one or more preferred children within a small group of familiar children	
Ñ		Cooperation	children	Enjoys small group activities	
			Can share some pretend play themes	Uses words or actions to ask another child to play	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
1AL	Вu	Self Concept	Growing competence in accomplishments of self care	Begins to handle personal care routines (e.g., manages own clothing while toileting; removes coat and cap; hangs coat on hook) Proudly shows off new skills such as remembering to flush or taking his napkin to the trash can	
D EMOTION OPMENT	Learning		Gaining skill in identifying and expressing feelings	Learns to verbally state desires (e.g., "I want my toy back.") Begins to understand behaviors that hurt self and others	
SOCIAL AND EMOTIONAL DEVELOPMENT	aches to	Self Control	Demonstrates emerging ability to manage own behavior	Is increasingly eager to please others Can follow a routine and may develop rituals	
SOCIAL	Approaches	`	Shows capacity to play cooperatively with other children	Engages in simple pretend play with other children for brief periods of time Joins another child in play or activity (for a period of 5 to 10 minutes)	
		Cooperation	Responds to other children's feelings.	Begins to show empathy; looks concerned when another child gets hurt Assists another child having difficulty (e.g., helps child pick up crayons that have spilled)	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
5			Shows greater comfort with independence and increased feelings of self-	Takes pride in accomplishments (e.g., "I washed my hands by myself!" or "I did the puzzle myself.)	
l e			worth	Develops a sense of humor; can laugh at self and others when small accidents happen	
ELOPI	ng	Self Concept	Shows positive self- esteem	Recognizes own special interests and abilities (e.g., child announces, "I am a scientist because I can figure out how things work!")	
DE\	Learning	<u> </u>		Has trusting relationships with other children and adults	
ONAL	to		Verbalizes feelings,	Talks to others (including dolls, puppets, imaginary friends) about what she is thinking about and how she feels	
ОТІС	ches	ches	needs, and wants	Continues to use physical ways of expressing self when feelings are intense.	
D EM	Approaches		Manages own behavior with increasing skill	Gains new understanding about other people's feelings to guide the way he manages own behavior	
SOCIAL AND EMOTIONAL DEVELOPMENT	Ā	Self Control	Gains control over impulses	Can delay having desires met (e.g., offers to set the timer to indicate when it will be his turn to use the computer)	
				Shows empathy and compassion for others Relates rules verbally, although she might lapse	
			Shows willingness to	into forgetting to follow them at times	
			follow simple rules	Can follow group rules and recognizes when a classmate has not followed the rules	

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
			Engages in cooperative	Can include give-and-take in play with others	
AL	<u>D</u>		play with other children	Can sometimes work out problems encountered during play with others	
EMOTIONAL PMENT	Learning		Shows increasing ability to understand the finishes painting at the easel and calls we child to come) feelings of other children Can verbalize how others are feeling (e.g. explains to adult why another child is understand the complete the complete that the easel and calls we child to come)	Is aware of how actions affect others (e.g., finishes painting at the easel and calls waiting child to come)	
	t	Cooperation		Can verbalize how others are feeling (e.g., explains to adult why another child is upset)	
AL AND DEVELC	ches	Cooperation	Shows increasing	More willing to discuss problems and issues to work out solutions	
SOCIAL AND DEVELC	Approaches		willingness to work out problems with peers	Participates in transitions and assists with routines (e.g., helps other children pick up spilled blocks)	
			Is willing to participate in group activities	Able to accept others' ideas and change own behavior	
				Stays with a task until it is completed	

Social and Emotional Development for 49 through 60 months (4 years to 5 years)

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations	
VAL	ng			Shows increasing ability to use compromise and discussion in working, playing, and resolving conflicts with peers	K.6.01 PE 3.3-6	
EMOTIONA PMENT	Learni	Self Concept	Uses words and seeks adult help when needed to resolve conflicts	Shows progress in expressing feelings, needs and opinions in difficult situations and conflicts without harming selves, others or property	PE 3.3-6 5.1-5	
ᆸᄋ	es to			Understands and follows the use of a timer or other device to determine when one child's turn ends and another's begins	PE 3.1-3	
AL AND DEVELC	ch	5		Increases abilities to sustain interactions with peers by helping, sharing and discussion	PE 5.4-5	
SOCIAL	pproa	Cooperation	Participates in the group	Shows progress in developing friendships with peers	PE 3.4	
	Арр	Арр	Арр	Cooperation	life of the class	Develops increasing abilities to give and take in interactions (e.g., takes turns in games or uses materials to interact without being overly submissive or directive)

Social and Emotional Development for 49 through 60 months (4 years to 5 years)

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
			Demonstrates self	Begins to develop and express awareness of self in terms of specific abilities, characteristics and preferences	PE K.1.0 & K.2.0
NAL	jing	Self Control Self Control Self Control Self Control Self Control Shows a friend where to during cleanup time Carefully Carefully Carefully Develops growing under actions affect others, and expresses accomplishments Shows a friend where to during cleanup time Carefully Develops growing under actions affect others, and expresses accomplishments	a	Demonstrates growing confidence in a range of abilities, and expresses pride in accomplishments	PE K.5.0
MOTIC			rules and routines and uses classroom materials	,	S.St K.6.02.c/d
AL AND EMOTI DEVELOPMENT				Knows to go to the book corner after snack	
SOCIAL AND EMOTIONAI DEVELOPMENT	oroac		Develops growing understanding of how own actions affect others, and begins to accept the consequences of own actions	Hlth K.8.3	
SOC	SOC		caring for others	Progresses in responding sympathetically to peers who are in need, upset, hurt or angry, and in expressing empathy or caring for others	Hith K.8.1
				Responds positively to others' ideas	Hlth K.8.0

Domain	Area of Learning	Component	Learning Expectations (examples)	Performance Indicators (examples) By the end of age range	Correlations
Z				Shows interest in how water makes the wheel turn at the water table	
PME			Shows eagerness and	Asks how the caterpillar can live in the cocoon with no food or water	Sc K.5.2
DEVELOPMENT	ing			Discusses with another child why the paint turned brown after the brush was used for several different colors	VA K.1.0
	Learning		Shows some self direction	Finds materials with which to work, such as scissors, tape and markers, for acting on an idea or desire	VA K.1.1
ANO	to to	Management of Self Within the Learning Environment	direction	Chooses one activity out of several and becomes engaged in it	
EMOTIONAL	ches		seeks help when	Accepts help from the teacher when putting together a puzzle	
	roa			Tries to engage the zipper on their coat over and over again until they can do it alone	
N O	SOCIAL AND App		encountering a problem	Accepts teacher or peer suggestions for solving a problem	Hlth K.8.3
A			Approaches tasks with	Plays role assigned by peer when playing in dramatic play center	
			flexibility and inventiveness	Experiments with paint brush to find ways to keep the paint from dripping	VA K.1.0
SC			inventiveness	Tries to staple pieces of paper together after unsuccessfully trying to tape them together	